An analysis object factory

P. Ronchese Dipartimento di Fisica e Astronomia "G.Galilei"

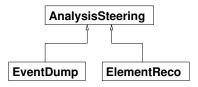
Università di Padova

"Object oriented programming and C++" course

The "analysis factory"

The creation of EventDump and ElementReco objects is delegated to a class AnalysisFactory object.

- All analyzers derive from the common AnalysisSteering interface.
- The concrete analyzers must be known by the objects creating them.



Requirements

- We want avoid an explicit dependence of AnalysisFactory on the concrete analyzers.
- We want avoid the need of modifying AnalysisFactory when new analyzers are available.

In this way the flexibility of the system is significantly improved.

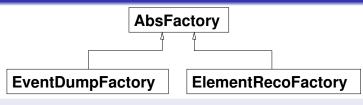
Analysis builder

We create an AbsFactory interface, with a virtual function create returning a pointer to AnalysisSteering.

- A concrete factory, e.g. EventDumpFactory:
 - is a class deriving from AbsFactory,
 - implements create to return a concrete analyzer, e.g.
 EventDump.
- In an analogous way:
 - ElementRecoFactory creates an ElementReco,
 - other concrete factories create other possible objects inheriting from AnalysisSteering.
- AnalysisFactory holds a list of pointers to AbsFactory.



AbsFactory list fill



How do we create the AbsFactory objects and fill the list of their pointers in AnalysisFactory?

- In AnalysisFactory we provide a static function taking a pointer to AbsFactory as parameter, and saving it in the list.
- In the constructor of AbsFactory that function is called giving this as parameter.
- We create static concrete factories, so that:
 - they're created at the execution start,
 - when they're created, the AbsFactory constructor is run,
 - they're automatically registered in the list.

AbsFactory names

We want to decide at runtime which analyzers are to be created and run.

- In AnalysisFactory we store pointers to AbsFactory into a std::map, using std::strings as key.
- Each AbsFactory is identified by its name.
- The function create in AnalysisFactory selects only AbsFactory whose name is given in the command line, and runs their create function.